



# Dogwood Speech and Debate League Speech/IE Critique Sheet

ROUND: 1 2 3 4 5 Q S F

SECTION: \_\_\_\_\_

EVENT: **Duo Interpretation**

SPEAKER'S NAME: \_\_\_\_\_ CODE: \_\_\_\_\_

ROOM #: \_\_\_\_\_ TITLE/TOPIC OF PERFORMANCE: \_\_\_\_\_

**Judge Instructions:** Please use the space below to write substantive comments about the performance of the speaker. If you run out of room please use the back of this form to continue your comments. It is important that you identify areas of both strength weakness for improvement. Questions regarding the rules of the event may be found in the DSDL Judging Manual or by asking the tournament official at the ballot check-in table. Evaluate the speaker using the following criteria. There is a 10 minute maximum time limit with a 30 second grace period. If a contestant goes over the 30 second grace period, they cannot be ranked first. Do not penalize unless you have given clear time signals & have used a digital timer. Please give time signals if requested by the performers. Notes or a script may not be used during the presentation.

**Choice of Material:** Is it interesting & able to convey the emotional and intellectual depths of the characters? Single or multiple character cuttings should be considered equally.

**Introduction:** Are the title and author clearly stated? The introduction must name the work, author, provide necessary background information and establish the mood. Is the information relevant to and sufficient for the scene?

**Characterization:** Each character should be interesting, engaging, & lifelike. Is each character clearly distinguish? The speaker should use his or her face, eyes, and body to create the characters effectively. If multiple characters are being used the transitions from one character to another should be clean & crisp. The pacing of transition should reflect the tempo of the interaction.

**Voice, Diction, and Delivery:** Is pronunciation acceptable? Is enunciation distinct? Are the performer speaking clearly? Are pitch, rate, and volume appropriate? Is there enough vocal variety? Do gestures and expressions contribute to the interpretation of the material?

**Environment:** Each character should create a world around him or her. Pantomime if used, should be accurate and realistic. Gestures should be fully realized. When playing the role of multiple characters, the performer should create effective interaction between the characters.

**Ensembles:** Is the scene shared equally? Do the performers act, react, interact, and respond to the motivation of the scene? Is the team a unit? One performer should not carry the whole scene.

**Performance Overall:** Does the speaker clearly communicate the selection? The story should be complete and easy to follow. The overall performance should build to various moments and have a climax. Does the speaker maintain the listener's interest? Is the performance consistent?

### RANKS & POINTS

*Judges: The master ballot will provide some clarification on ranks and points.*

*This speaker earned a rank of **1 2 3 4 5 6/7** out of \_\_\_\_\_ in this round. (There are no ties permitted)*

*This speaker earned a total of \_\_\_\_\_ points in this round. (Points range from 80 – 100. Think of 80 as a C/average and 100 as an A+/perfect & ties are permitted).*

*Judge Signature: \_\_\_\_\_ Printed Name: \_\_\_\_\_*

*School affiliation: \_\_\_\_\_*

**Briefly explain your REASON for Decision:**

Please feel free to use the back of this form for additional comments.

